



Invocation

Throso

For JC

Ulu

MARKed MUSIC

for bass and computer musician

Roger Reynolds

Jaime Oliver - computer musician, performer from NYC

Paul Hembree - telematic realization

“MARKed Music is a watershed work for me. It is, more than any other, a result of close collaboration, a circumstance that will, ideally mark not only our musical, but also our societal future. In the present case, I first composed two short complementary works for solo, unamplified contrabass: imAge/contrabass (Assertive) and imAge/contrabass (Evocative). These involved a long period of close interaction with Mark Dresser, try-outs and re-writings. These two source pieces were then recorded by Dresser for his Guts production....My strategy was to devise a sectional structure with “filled” and “empty” parts. Those that are fill quote directly from the source solo pieces. The longer “empty” sections are often framed by initializing and cadential passages, but leave the remainder to what could be called “contextually-guided” improvisation.” I provide the frame; the performers create an appropriate picture with it.... My exploration of algorithmic processes began at IRXCAM in the early 80’s with David Wessel.

The original pair (SPLITZ and SPIRLZ) have continued to be useful in the intervening decades and have recently been joined by four new (PROLIF, SMEARZ, MATRIX, and THINNR. These are, in turn indebted to the collaborative interaction with Ian Saxton and Peter Otto, but most extensively with Jaime Oliver, the co-dedicatee of MARKed MUSIC.” - Roger Reynolds

Sonifying Water

video realization - Moses Hacmon

sound design - Paul Chavez

Sonifying Water a collaboration with visual artist Moses Hacmon and sound designer Paul Chavez. Referring to the field of Cymatics, this work is essentially about visualizing sound using the medium of water activated by a five string bass.

MARK DRESSER is an internationally renowned bass player, improviser, composer, and interdisciplinary collaborator. At the core of his music is an artistic obsession and commitment to expanding the sonic, musical, and expressive possibilities of the contrabass. He has recorded over one hundred thirty CDs and has collaborated with some of the strongest personalities in contemporary music including Anthony Braxton, Ray Anderson, Jane Ira Bloom, Tim Berne, Anthony Davis, Dave Douglas, Osvaldo Golijov, Gerry Hemingway, Bob Osertag, Joe Lovano, Roger Reynolds, Henry Threadgill, Dawn Upshaw, John Zorn. Since 2007 he has been deeply involved in telematic music performance and education. He is Professor of Music at University of California, San Diego. www.mark-dresser.com

PAUL CHAVEZ - Composer, instrumentalist, and sound designer Paul Chavez explores a variety of sonic terrains that draw on vernacular music, the spoken word, and environmental sounds. A native of Southern California, Chavez's sound scores reflect his diverse background in music, audiovisual design, architecture, and sculpture. Chavez's sonic constructs have been hailed by the LA Times as "deliriously original". He often works under the project name FeltLike. His music has been featured in the installations and dances of Oguri, Stephan Koplowitz, Sarah Elgart, Shel Wagner Rasch, Morleigh Steinberg, RailLA, Renzoku, and Melinda Ring. For more music info: www.waterrock.org

MOSES HACMON is a collaborative artist, photographer and architect. Born in 1977 in Tel-Aviv, Israel, Moses studied cinematography and fine art in Tel-Aviv. In 2002 Moses transferred from the Technion, Haifa to SCI_Arc (Southern California Institute of Architecture), where he completed his BArch with AIA honors award in 2006. Moses main interest is the constant creation of physical objects that represent the spirit of the present time and space, both in architecture and art. Moses spent ten years studying Water's composition, properties, and movement. Moses developed a photographic technique that captures the hidden life of this substance for the first time. "Faces Of Water" exposes the movement within Water, which was previously invisible to our eyes.

JAIME E. OLIVER (Lima, 1979) is Assistant Professor of Composition at NYU and co-director of the NYU Waverly Labs for Computing and Music. He obtained a PhD in Computer Music from the University of California, San Diego (2011) where he studied with Miller Puckette and was Mellon Post-Doctoral Fellow at Columbia University in New York. Oliver's music and research explores the concept of musical instrument in electronic and computer music, designing instruments that listen, understand, remember and respond.

PAUL HEMBREE's (b. 1982) acoustic and computer music compositions synthesize the expressive power of polyphonic music in the Western classical tradition with modern experimental and electro-acoustic techniques to create a visceral and communicative sound. He has a broad range of interests, with works focusing on the perception of time and tempo, metamorphoses of timbre and texture, sonic gestures in physical space, and experimental extensions of the traditional notion of counterpoint. The impetus for these explorations are frequently found in the turbulent confluence of the arts and sciences, with ideas coming from music cognition, psychology, linguistics, mathematics and the physical sciences.

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Event Manager: Antonio Estrada
Stage Crew: Daniel Chan, Alex Fung & Jennifer Kim
Box Office: Sarah Schwartz
Front of House Crew: Paul Su & Olivia Yarbough

Chief Recording Engineer: Josef Kucera
Recording Assistant: Daniel Ross

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